

MCDONELL ALUMNI CLASSIC

GAME RULES

WIAA RULES will be enforced in all games with the following exceptions:

- 1. Two 20-minute running halves. Clock will stop during the last 2 minutes of THE GAME ONLY.**
2. 3-minute overtime periods will be played if needed. Clock will stop during the last minute of overtime. If the game is still tied, the first team to score 3 more points will be the winner.
- 3. Teams may press during the last 2 minutes of the GAME only, unless ahead by 10 or more points.**
4. Bonus will be shot on the 7th foul. Double bonus on the 10th foul.
5. All technical fouls are 2 points. Any team receiving 2 technicals in a single game will forfeit that game immediately.
6. Official's decision is final. NO PROTESTS!!
7. Any Player with 5 fouls is out of the game. No Exceptions.
8. 2 timeouts per half and 1 in overtime.
9. TEAMS CAN ONLY COMBINE WITH ALUMNI FROM 1 YEAR UP OR DOWN FROM THEIR CLASS YEAR (**EXCEPT FOR COMPETITIVE DIVISION**). IF TEAMS ARE COMBINED, IT MUST BE THE ENTIRE CLASS AND NOT INDIVIDUAL PLAYERS.
10. IF A COMPETITIVE DIVISION CLASS CAN NOT FIELD A TEAM AND WOULD LIKE TO COMBINE WITH ANOTHER CLASS, THE COMBINING TEAMS MUST FIRST CONTACT THE ALUMNI COMMITTEE.
*THIS RULE IS ONLY INTENDED FOR TEAMS WITH A LEGITIMATE CAUSE FOR COMBINING. IF YOU HAVE 5 PLAYERS YOU HAVE A TEAM. ANY QUESTIONS OR CONCERNS PLEASE USE THE CONTACT INFORMATION BELOW.

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